

CS 321 Human-Computer Interaction

How to Run a Paper Prototype Session

Note to Instructors:

On the day following this lecture on “Paper Prototyping” I create a paper prototype for a simple application such as a simple desktop reminder. I create some scenarios and choose a student to be my user, and then conduct an actual paper prototype session.

Since the students will be doing this in their projects it is important for them to get a clear picture of how to set-up the session, introduce the user to the process, how to conduct the session, and how to do a follow-up.

I will work on developing an example that you can use in your class.

The video tape on “Card Sorting and Paper Prototyping” discusses the process and has a nice example of a paper prototype session. You can order a free copy by sending me a request.