

CS 321 Human-Computer Interaction

Interpretation and Brainstorming Exercise

Note to Instructor:

1. This exercise allows you to provide feedback to the student regarding how they should work as a group in an interpretation session and how work models are constructed.
2. Using the field notes from the in-class interview exercise students should run an interpretation session.
3. You can use large sheets of poster paper with scotch tape to put them on the wall, and markers or crayons.
4. These sessions should be a bit chaotic as students are contributing to their group all at the same time. Some students have been so ingrained with “orderly” class room behavior that you may have to encourage them to work-on-the wall at the same time.
5. The Brainstorming session is optional. It is a nice approach to get the students to start thinking creatively and it is fun for them to show off how creative they are to the rest of the class. Before the class ends or at the beginning of the next class I have each group talk about their brainstorm ideas for a new system.