Project Milestone #3:

1. High Fidelity Prototype
   For the functionality that is black boxed there should be a few hard coded examples implemented.

2. 20 minute presentation of the application
   Must include a demonstration, indicate how parts of your application relate to your consolidated models, indicate changes that were made as a result of the paper prototype sessions, and indicate details that relate to the design elements presented in class.

3. Your prototype will be graded on creativity, design elements, and functionality with regard to the work models.

What to hand-in

- Screen Shots of your High Fidelity Prototype
- Print-out of your presentation slides.
- Your Video Tape **must** be in the Used Video Tape Drawer