CS 321 Human-Computer Interaction

Icon Exercise

Note to Instructors:

At the end of the lecture I have the students get into their groups and create icons for possible functions related to their design project. I give groups one of two sets of functions so they can try to see how others would interpret the same functions and to see if they can recognize other people's icons for functions.

You can use crayons and graph paper. I do not require they stick to the standard pixel sizes, which would be useful but given the limited time would make the exercise difficult.